

WNS Priorities Playing Intent, Implementation and Impact Plan

| WNS Core Value | QUALITY OF EDUCATION, TEACHING LEARNING and ASSESSMENT | BEHAVIOUR and ATTITUDES | PERSONAL DEVELOPMENT | LEADERSHIP and MANAGEMENT |
|-------------------|---|---|--|--|
| | Progress is at least good for all pupil from entry to exit | Children communicate needs and emotions to enable them to feel safe and secure | Explore and develop an inquisitive love for learning | Embed PIE into everything we do to enhance Children's experiences |
| Intent | Practitioners are skilled play partners. Child-centred learning draws out language learning and concepts. | A wide range of stories and songs support the understanding of emotional literacy. | Children's creativity is fostered (by the use of The Curiosity Approach). | Strategic actions challenge and support staff to play with and develop a rich environment. |
| Implementation | CPD identifies different kinds of and the value of play <u>Promoting High</u> <u>Quality Play</u> | Audit current books and add <u>WNS recommended</u> <u>books</u> | Creative lead allocated, Creative non negotiables agreed written and followed | Governors and other stakeholders visits focus on creativity |
| Impact | • | • | • | • |